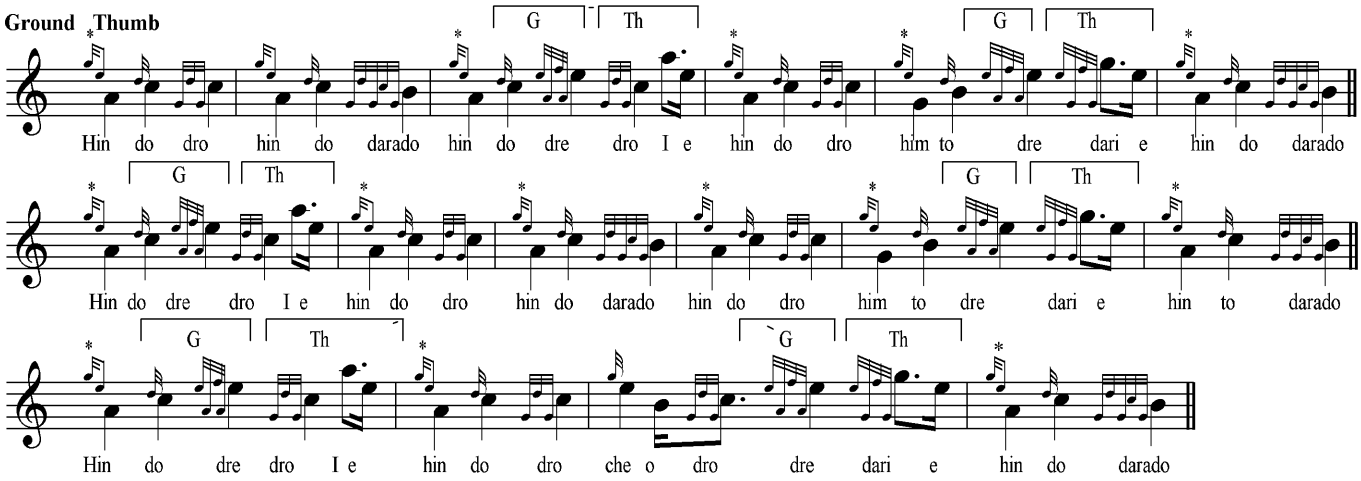
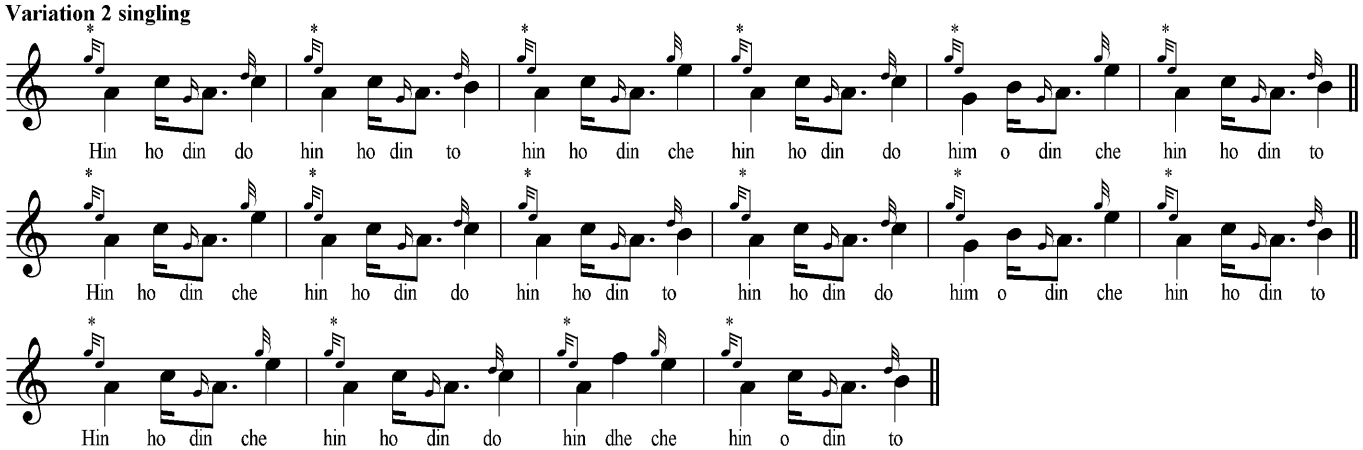
Ground Thumb



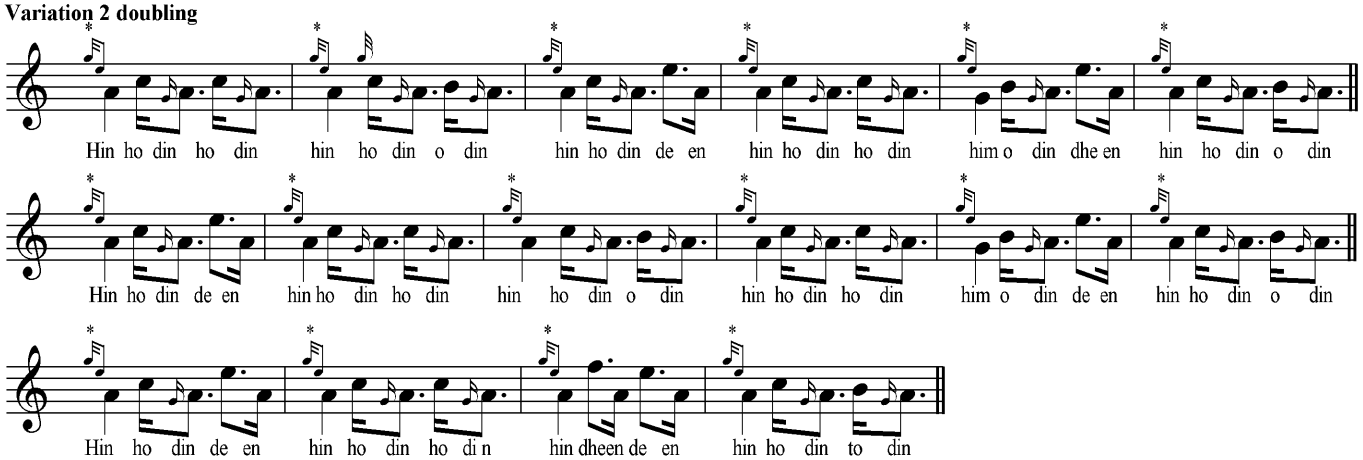
Variation 1



Variation 2 singling



Variation 2 doubling



* Cadence added